

Frame API: CAN Objects

- Format: CAN0::STD123 (11-bit Identifier, decimal notation)
 CAN0::XTD0x2FF (29-bit Identifier, Hex notation)
- Always run the CAN network configuration first
- Object buffer created on the device
- limitation on max 49 objects with one port devices and 48 objects with two port devices
- Only supported on plug-in devices